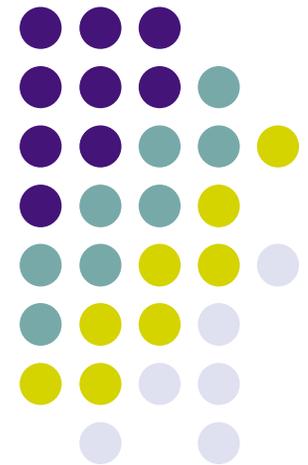




# ECE4703: Implementation of Real-Time FIR Filters

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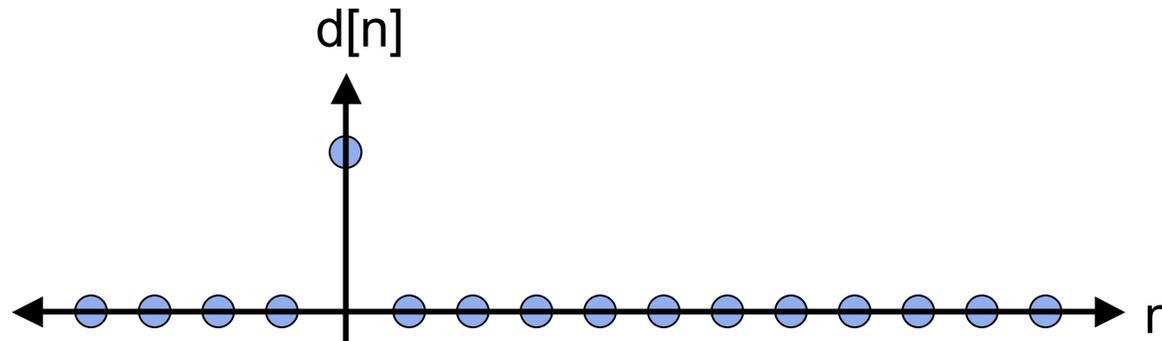
Lecture 5: 31-Oct-2006



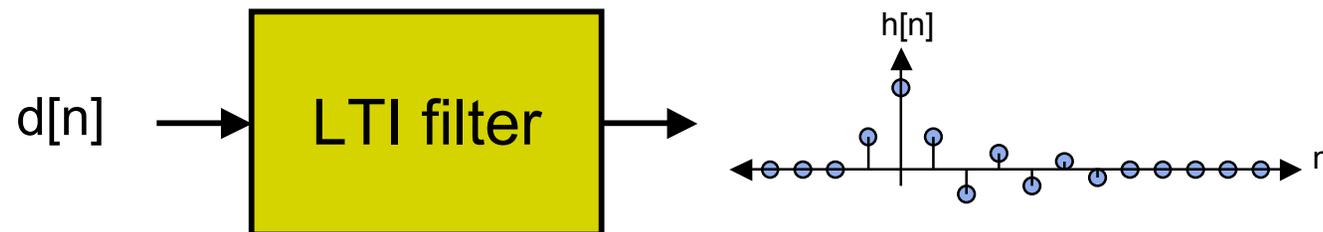


# Signals Review

- **Definition:** A discrete time impulse function,  $d[n]$ , is defined as:  $d[n] = 1$  if  $n=0$ ,  $d[n] = 0$  otherwise.



- **Definition:** The “impulse response” of a linear time invariant filter is the output that occurs if the input is  $d[n]$ .



# Finite Impulse Response (FIR) Filtering – Basics



- **Definition:** A filter is FIR if there exists  $N < \infty$  such that the filter's impulse response  $h[n]=0$  for all  $n > N$ .
- FIR filters are frequently used in real-time DSP systems
  - Simple to implement
  - Guaranteed to be stable
  - Can have nice properties like linear phase
- Input/output relationship

$$y[n] = \sum_{m=0}^{M-1} h[m]x[n - m]$$

**x**=input, **y**=output, **h**=impulse response (aka “filter coefficients”)

**M**=# of filter coefficients

# Finite Impulse Response (FIR) Filtering – More Basics



- Transfer function

$$H(z) = \sum_{m=0}^{M-1} z^{-m} h[m]$$

- Frequency response

$$H(e^{j\omega}) = \sum_{m=0}^{M-1} e^{-j\omega m} h[m]$$



# Implementation of FIR Filters

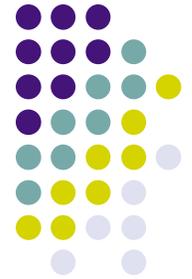
$$y[n] = \sum_{m=0}^{M-1} h[m]x[n-m]$$

- If everything is infinite precision, then there is nothing to worry about.
- Finite precision raises some issues:
  - Precision:
    - How is the input signal quantized?
    - How is the output signal quantized?
    - How are the filter coefficients quantized?
    - How are intermediate results (products, sums) quantized/stored?
  - “Realization Structure”
    - In what order should we do the calculations?

*Actual performance can be significantly affected by these choices.*

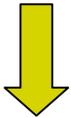
*FIR filtering is usually less sensitive to these choices than IIR filtering for reasons we will see later.*

# Typical Procedure for Designing and Implementing FIR Filters



1. Design filter **Matlab**
  - Type: low pass, high pass, band pass, band stop, ...
  - Filter order  $M$
  - Desired frequency response
2. Decide on a realization structure
3. Decide how coefficients will be quantized.
4. Compute coefficients
5. Decide how everything else will be quantized (input samples, output samples, products, and sums) **CCS**
6. Write code to realize filter (based on step 2)
7. Test filter and compare to theoretical expectations

# Tools for Designing FIR Filters



>> fdatool

Filter Design & Analysis Tool - [untitled.fda]

File Edit Analysis Targets View Window Help

Current Filter Information

Filter Specifications

Structure: Direct-Form FIR  
Order: 50  
Sections: 1  
Stable: Yes  
Source: Designed

Store Filter ...  
Filter Manager ...

Response Type

Lowpass  
Highpass  
Bandpass  
Bandstop  
Differentiator

Design Method

IIR Butterworth  
FIR Equiripple

Filter Order

Specify order: 10  
Minimum order

Options

Density Factor: 20

Frequency Specifications

Units: Hz  
Fs: 48000  
Fpass: 9600  
Fstop: 12000

Magnitude Specifications

Units: dB  
Apass: 1  
Astop: 80

Design Filter

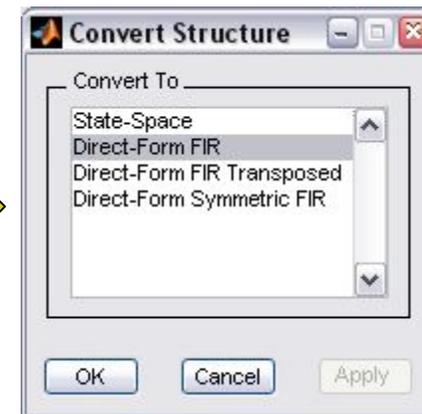
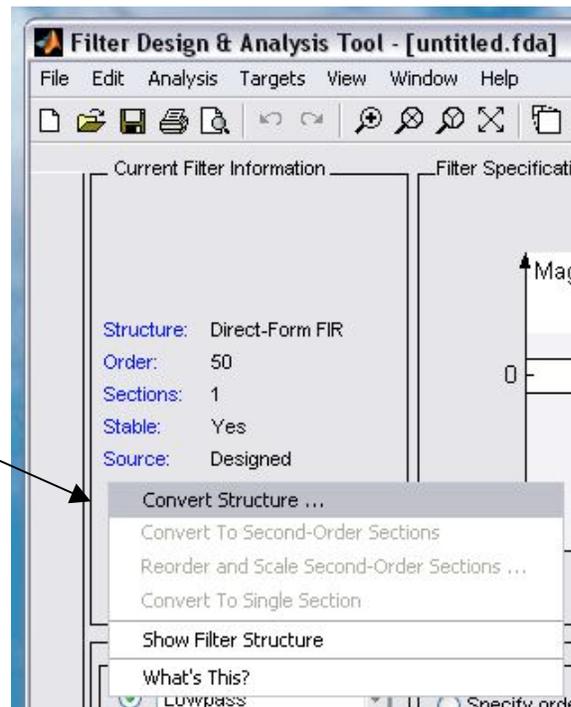
Ready



# Filter Realization Structures

- Filter realization structure specifies how past calculations are stored and the order in which calculations are performed.
- Lots of different structures available
  - Direct form I, direct form II, transposed forms, cascade, parallel, lattice, ...
  - Choice of structure affects computational complexity and how quantization errors are manifested through the filter

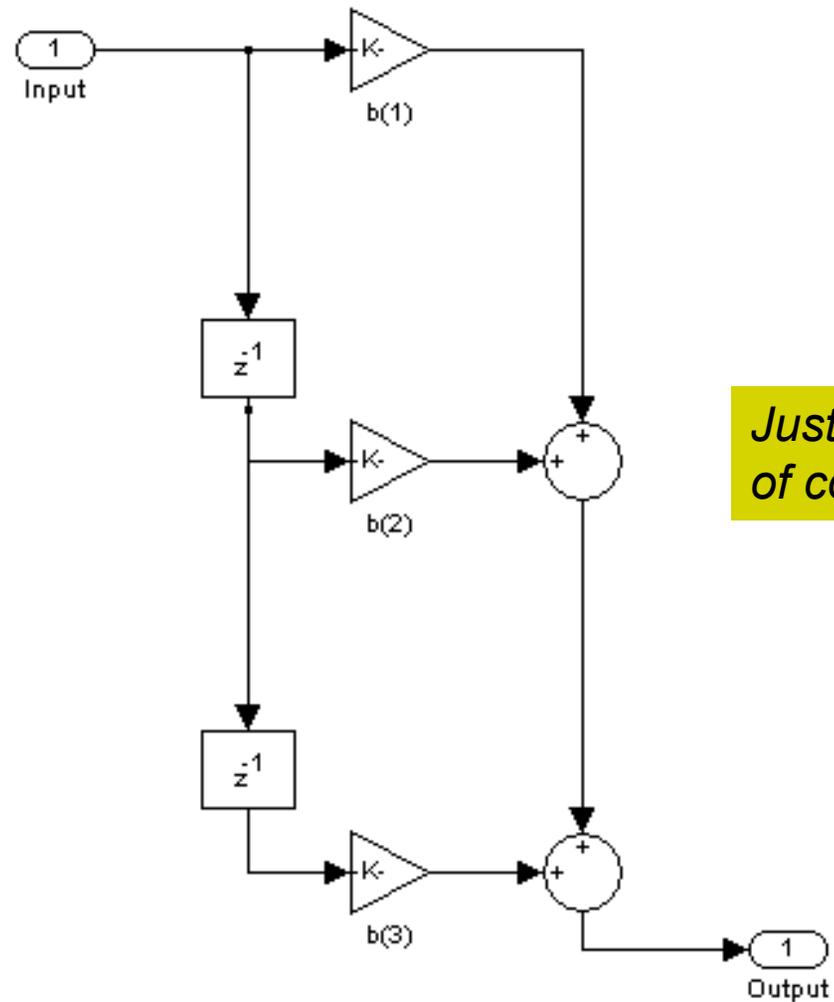
right click  
in this pane



**Focus on “Direct form” for now.  
We’ll discuss other options when  
we look at IIR filtering later.**



# Direct Form I Filter Structure

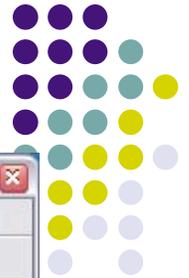


*Just a pictorial depiction of convolution.*



(picture from Matlab's help system)

# Compute FIR Filter Coefficients



Current Filter Information

Structure: Direct-Form FIR  
Order: 50  
Sections: 1  
Stable: Yes  
Source: Designed

Filter Specifications

Mag. (dB)

0

$F_{pass}$   $F_{stop}$   $F_s/2$   $f$  (Hz)

$A_{pass}$

$A_{stop}$

Response Type

Lowpass  
 Highpass  
 Bandpass  
 Bandstop  
 Differentiator

Design Method

IIR Butterworth  
 FIR Equiripple

Filter Order

Specify order: 10  
 Minimum order

Options

Density Factor: 20

Frequency Specifications

Units: Hz  
Fs: 48000  
Fpass: 9600  
Fstop: 12000

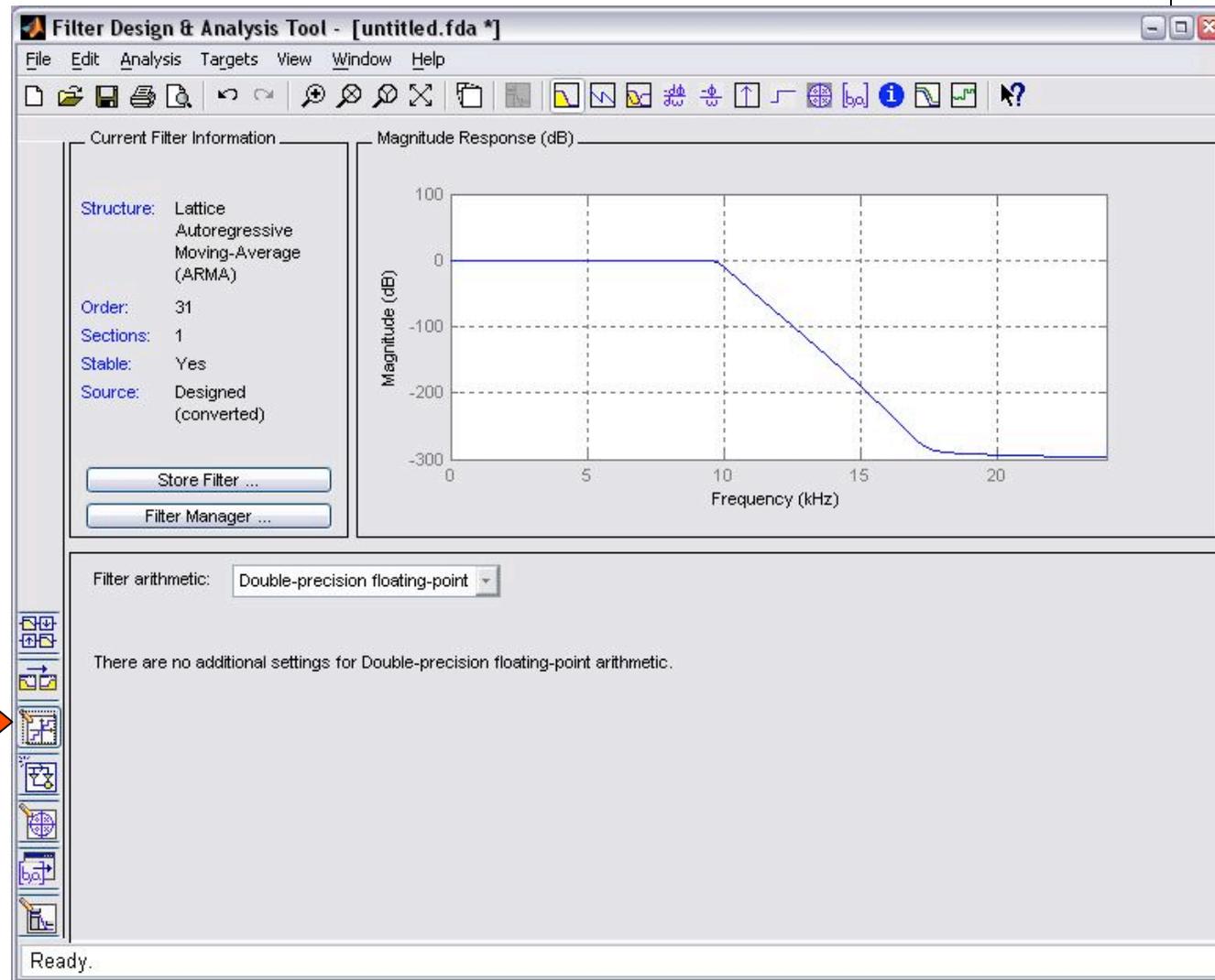
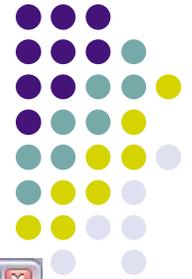
Magnitude Specifications

Units: dB  
Apass: 1  
Astop: 80

set up filter and press  Design Filter

Ready

# Determining How Coefficient Quantization Will Affect Your Filter

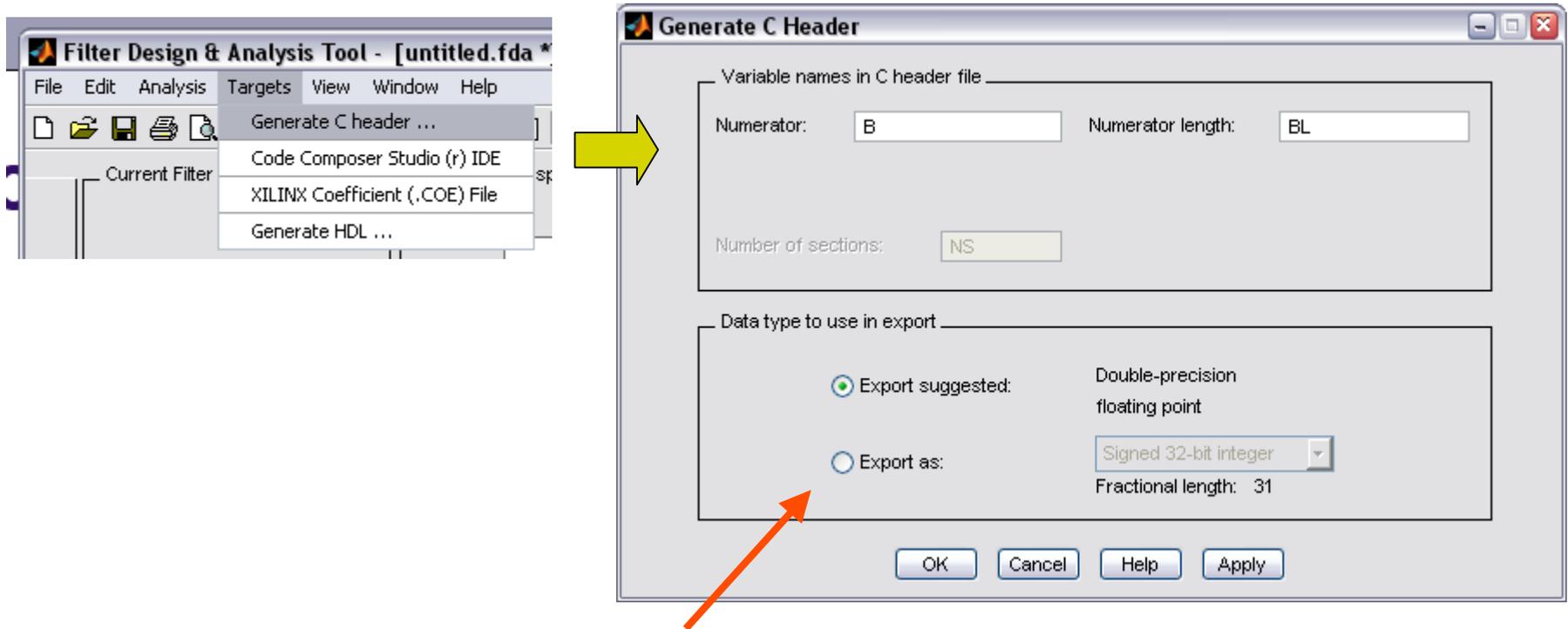


set quantization parameters



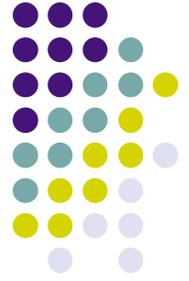


# Make Coefficient File For CCS



Here you can change the coefficient data type to match your desired quantization.

# Example DP-FP Coefficient File



```
/*
 * Filter Coefficients (C Source) generated by the Filter Design and Analysis Tool
 *
 * Generated by MATLAB(R) 7.0 and the
 *
 * Generated on: 19-Aug-2005 13:04:09
 */

/*
 * Discrete-Time FIR Filter (real)
 * -----
 * Filter Structure   : Direct-Form FIR
 * Filter Order      : 8
 * Stable             : Yes
 * Linear Phase      : Yes (Type 1)
 */

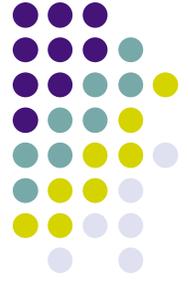
/* General type conversion for MATLAB generated C-code */
#include "tmwtypes.h"
/*
 * Expected path to tmwtypes.h
 * C:\MATLAB7\extern\include\tmwtypes.h
 */
const int BL = 9;
const real64_T B[9] = {
    0.02588139692752, 0.08678803067191, 0.1518399865268, 0.2017873498839,
    0.2205226777929, 0.2017873498839, 0.1518399865268, 0.08678803067191,
    0.02588139692752
};
```

*Note this new header file needed for CCS to understand Matlab's strange data types.*

*Add this header file to your project (in the Matlab directory tree) or edit the datatypes.*



# FIR Filter Coefficient Quantization Considerations

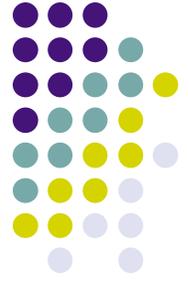


- Key choice: **floating point** vs. **fixed point**
- Advantages of floating point math:
  - Less quantization error
  - Don't have to worry about keeping track of scaling factors
  - Less likelihood of overflow/underflow
  - Much easier to code
- Disadvantages of floating point math:
  - Executes slower than fixed point
  - Requires you to use a floating-point DSP (\$\$\$, power, heat,...)
- C code allows you to “cast” variables into any datatype



## TMS320C6000 C/C++ Data Types

Type	Size	Representation	Range	
			Minimum	Maximum
char, signed char	8 bits	ASCII	-128	127
unsigned char	8 bits	ASCII	0	255
short	16 bits	2s complement	-32768	32767
unsigned short	16 bits	Binary	0	65535
int, signed int	32 bits	2s complement	-2147483648	214783647
unsigned int	32 bits	Binary	0	4294967295
long, signed long	40 bits	2s complement	-549755813888	549755813887
unsigned long	40 bits	Binary	0	1099511627775
enum	32 bits	2s complement	-2147483648	214783647
float	32 bits	IEEE 32-bit	1.175494e-38†	3.40282346e+38
double	64 bits	IEEE 64-bit	2.22507385e-308†	1.79769313e+308
long double	64 bits	IEEE 32-bit	2.22507385e-308†	1.79769313e+308



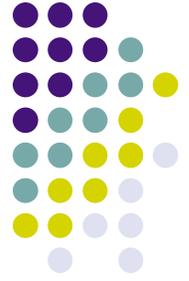
# Write Code to Realize FIR Filter

- Direct form I implies direct realization of the convolution equation (multiply and accumulate)

$$y[n] = \sum_{m=0}^{M-1} h[m]x[n - m]$$

- Some practical considerations:
  - Allocate buffer of length M for input samples.
  - Move input buffer pointer as new data comes in or move data?
- See Kehtarnavaz Lab 4 examples.

# Verifying your real-time filter works correctly



- Method 1: Sinusoids (easy but labor intensive)
  - Generate input sinusoid at frequency  $f$  with amplitude  $a_{in}$ .
  - LTI filter output will also be at frequency  $f$  but with amplitude  $a_{out}$ .
  - Magnitude response of the filter is  $20\log_{10}(a_{out}/a_{in})$
  - Compare actual magnitude response to the predicted response from Matlab
- Method 2: White noise (more complicated but less work)
  - Generate at least 10 seconds of a white noise input signal (matlab command randn)
  - Record filter output to a file
  - Use Matlab command pwelch to estimate power spectral density of the output