

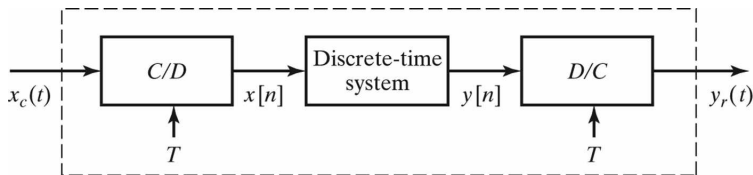
# Digital Signal Processing

## Discrete-Time Processing of Continuous-Time Signals

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# Discrete-Time Processing of Continuous-Time Signals

A common application of DT systems is to process CT signals:

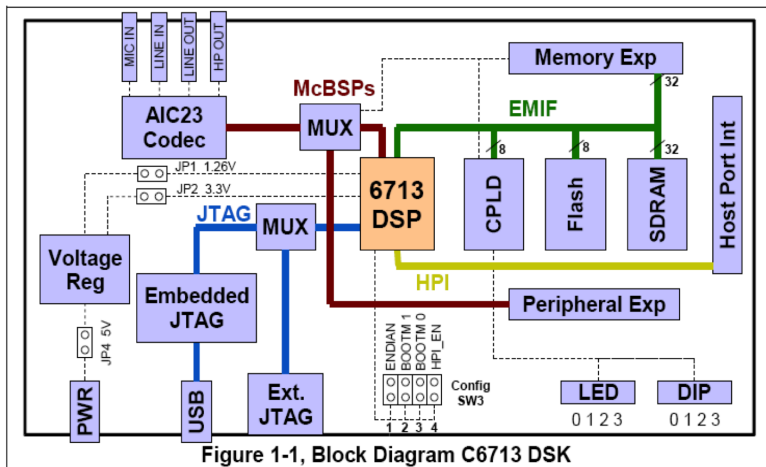


Note that the boxed area is actually a continuous-time system.

Some questions:

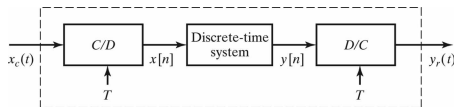
- ▶ Under what conditions will the system from  $x_c(t)$  to  $y_r(t)$  be LTI?
- ▶ How can we design the DT system to achieve the desired overall response from  $x_c(t)$  to  $y_r(t)$ ?

# An Example Real-Time DSP System for Audio Signals



# DT-LTI Processing: Signal Relations

Assume the DT system is LTI with impulse response  $h[n]$  and freq. response  $H(e^{j\omega})$ .



We have previously shown:

$$x[n] = x_c(nT)$$

$$X(e^{j\omega}) = \frac{1}{T} \sum_{k=-\infty}^{\infty} X_c \left( j \left( \frac{\omega}{T} - \frac{2\pi k}{T} \right) \right)$$

$$y[n] = h[n] * x[n]$$

$$Y(e^{j\omega}) = H(e^{j\omega})X(e^{j\omega})$$

$$y_r(t) = \sum_{n=-\infty}^{\infty} y[n] \frac{\sin(\pi(t - nT)/T)}{\pi(t - nT)/T}$$

$$Y_r(j\Omega) = H_r(j\Omega)Y(e^{j\Omega T}) = \begin{cases} TY(e^{j\Omega T}) & |\Omega| < \pi/T \\ 0 & \text{otherwise.} \end{cases}$$

# When is the Overall System LTI?

Using the prior frequency-domain results, we can write the output as

$$\begin{aligned}
 Y_r(j\Omega) &= H_r(j\Omega)Y(e^{j\Omega T}) \\
 &= H_r(j\Omega)H(e^{j\Omega T})X(e^{j\Omega T}) \\
 &= H_r(j\Omega)H(e^{j\Omega T})\frac{1}{T} \sum_{k=-\infty}^{\infty} X_c\left(j\left(\frac{\omega}{T} - \frac{2\pi k}{T}\right)\right)
 \end{aligned}$$

Recall that  $\Omega = \omega/T$  and

$$H_r(j\Omega) = \begin{cases} T & |\Omega| < \pi/T \\ 0 & \text{otherwise.} \end{cases}$$

Hence a sufficient condition for the overall system to be LTI is for there to be no aliasing, i.e.  $X_c(j\Omega) = 0$  for all  $|\Omega| \geq \pi/T$ . This causes the reconstruction filter to remove all the images except at  $k = 0$  so that

$$Y_r(j\Omega) = H(e^{j\Omega T})X_c(j\Omega)$$

# Effective CT Filter

If no aliasing occurs (or if the DT filter removes any aliasing), we have

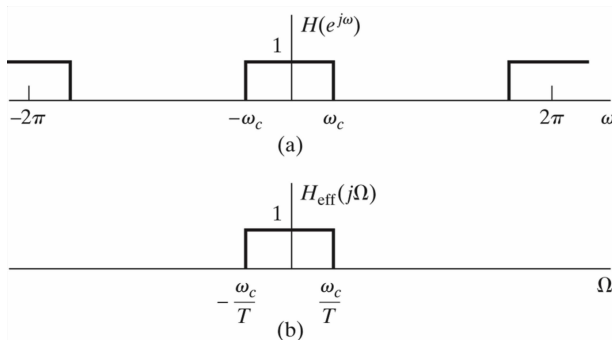
$$Y_r(j\Omega) = H(e^{j\Omega T})X_c(j\Omega)$$

The overall continuous-time system then effectively has the frequency response

$$H_{\text{eff}}(j\Omega) = \begin{cases} H(e^{j\omega})|_{\omega=\Omega T} & |\Omega| < \pi/T \\ 0 & \text{otherwise.} \end{cases}$$

Note that, under our assumption that  $X_c(j\Omega) = 0$  for all  $|\Omega| \geq \pi/T$ , it doesn't matter what  $H_{\text{eff}}(j\Omega)$  is for  $|\Omega| \geq \pi/T$ . Nevertheless, it is conventional to set  $H_{\text{eff}}(j\Omega) = 0$  for  $|\Omega| \geq \pi/T$ .

# Ideal Lowpass Filter Example



## Remarks:

- ▶ The key relation here is  $\Omega = \omega/T$ .
- ▶ There are two ways to change the CT-system cutoff frequency  $\Omega_c = \omega_c/T$ . You can change the DT filter cutoff frequency  $\omega_c$  and/or the sampling period  $T$ .