

Digital Signal Processing Transposed Forms

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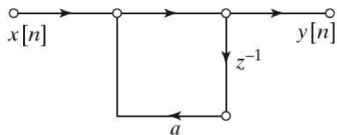
Structure Transposition

In general, for single-input single-output systems, we can form an equivalent structure by performing the **transpose operation** on any structure, which is defined as follows:

1. Reverse all paths
2. Replace “pick-off” nodes with accumulators, and vice-versa
3. Interchange input and output

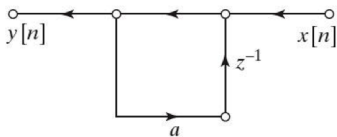
Also called “flow graph reversal”.

Simple Example of Transposition



(a)

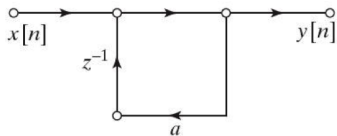
Original system



(b)

Reverse paths

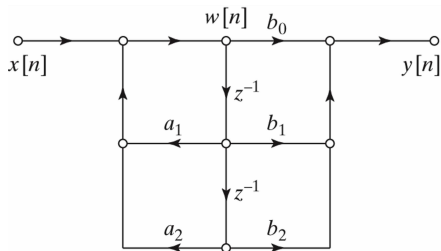
Replace nodes with sums and vice versa
Interchange input and output



(c)

Redraw figure with input on left and
output on right

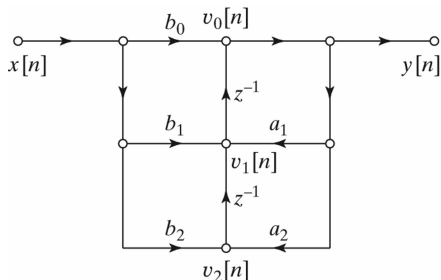
Direct Form II Transposed IIR Structures



DF-II

$$W(z) = X(z) + a_1 z^{-1} W(z) + a_2 z^{-2} W(z)$$

$$Y(z) = b_0 W(z) + b_1 z^{-1} W(z) + b_2 z^{-2} W(z)$$



DF-II transposed

$$V_2(z) = b_2 X(z) + a_2 Y(z)$$

$$V_1(z) = z^{-1} V_2(z) + b_1 X(z) + a_1 Y(z)$$

$$V_0(z) = z^{-1} V_1(z) + b_0 X(z)$$

$$Y(z) = V_0(z)$$

Equivalence

For the DF-II structure, we have

$$W(z) = X(z) + a_1 z^{-1} W(z) + a_2 z^{-2} W(z)$$

$$Y(z) = b_0 W(z) + b_1 z^{-1} W(z) + b_2 z^{-2} W(z)$$

We can solve the first equation for $W(z)$ to get

$$W(z) = \frac{1}{1 - a_1 z^{-1} - a_2 z^{-2}} X(z)$$

and substitute into the second equation to get

$$Y(z) = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2}}{1 - a_1 z^{-1} - a_2 z^{-2}} X(z)$$

Equivalence

For the DF-II structure, we have

$$W(z) = X(z) + a_1 z^{-1} W(z) + a_2 z^{-2} W(z)$$

$$Y(z) = b_0 W(z) + b_1 z^{-1} W(z) + b_2 z^{-2} W(z)$$

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$$Y(z) = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2}}{1 - a_1 z^{-1} - a_2 z^{-2}} X(z)$$

For the DF-II transposed structure, we have

$$V_2(z) = b_2 X(z) + a_2 Y(z)$$

$$V_1(z) = z^{-1} V_2(z) + b_1 X(z) + a_1 Y(z)$$

$$V_0(z) = z^{-1} V_1(z) + b_0 X(z)$$

$$Y(z) = V_0(z)$$

We can write

$$\begin{aligned} Y(z) &= z^{-1} V_1(z) + b_0 X(z) \\ &= z^{-1} [z^{-1} V_2(z) + b_1 X(z) + a_1 Y(z)] + b_0 X(z) \\ &= z^{-2} V_2(z) + (b_1 z^{-1} + b_0) X(z) + a_1 z^{-1} Y(z) \\ &= (b_2 z^{-2} b_1 z^{-1} + b_0) X(z) + (a_2 z^{-2} + a_1 z^{-1}) Y(z) \end{aligned}$$

which (after isolating $Y(z)$) is equivalent.

Pseudocode Implementation of IIR DF-II Transposed

```
<read in new input x[n]>
```

```
<compute new intermediate values, from top
```

```
  v[0] = b[0]*x[n] + v[1]
```

```
  v[1] = b[1]*x[n] + a[1]*y[n] + v[2]
```

```
  ...
```

```
  v[N-1] = b[N-1]*x[n] + a[N-1]*y[n] + v[N]
```

```
  v[N] = b[N]*x[n] + a[N]*y[n]
```

```
>
```

```
<compute new output
```

```
  y[n] = v[0]
```

```
>
```

