1. What is the IP address and TCP port number used by your client computer (source) to transfer the file to spinlab.wpi.edu?

My computer is at 10.211.55.3. The source port is 49247. See screenshot below.

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2. What is the IP address of spinlab.wpi.edu? On what port number is it sending and receiving TCP segments for this connection?

Spinlab is at 130.215.16.168 and is using port 80 (destination port). See previous screenshot.

3. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and spinlab.wpi.edu? What is it in the segment that identifies the segment as a SYN segment?

The (relative) sequence number is zero (Seq=0) and the flags are set such that SYN is set (see screenshot below).

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3 0.00080/000 10.211.55.3 130.215.16.168 TCP 54 4924/ > http [ACK] Seq=1 ACK=1 Win=6556 Len=0	
4 0.001304000 10.211.35.3 130.213.10.100 mTP 052 P051 /WTPSHatk/ta041epty.html mTP/1.1	
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7 0.002101000 130.215.16.168 10.211.55.3 TCP 60 http > 49247 [ACK] Seg=1 Ack=2039 win=32768 Len=0	
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[stream index: 0]	
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0 = Urgent: Not set	
= Acknowledgment: Not set	
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\square \square = Syn: Set	
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4. What is the sequence number of the SYNACK segment sent by **spinlab.wpi.edu** to the client computer in reply to the SYN?

Also Seq=0 (relative sequence number, see screenshot below).

What is the acknowledgement number (Ack=?) in the SYNACK segment?

Ack = 1 (relative acknowledgement number, see screenshot below)

How did spinlab.wpi.edu determine that value?

As discussed in the TCP Mechanisms of the textbook, for a SYN message with sequence number X, the SYNACK message will response with acknowledgement number X + 1.

What is it in the segment that identifies the segment as a SYNACK segment? Both SYN and ACK flags are set (see screens shot below)

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9 0, 002119000 10, 211, 55, 3 130, 215, 16, 168 HTTP 5804 continuation on non-HTTP traffic 10 0, 002315000 130, 215, 16, 16 16, 0, 211, 55, 3 TCP 60 http > 49247 [AcK] seq=1 Ack=950 win=32768 Len=0 12 0, 002315000 130, 215, 16, 168 10, 211, 55, 3 TCP 60 http > 49247 [AcK] seq=1 Ack=9619 win=32768 Len=0 12 0, 002315000 130, 215, 16, 168 10, 211, 55, 3 TCP 60 http > 49247 [AcK] seq=1 Ack=7879 win=32768 Len=0 Destination port: 49247 (49247) [Stream index: 0] Sequence number: 0 (relative sequence number) Acknowledgment number: 1 (relative sequence number) Header length: 28 bytes ■ Flags: 0x012 (SNN, Ack) 000 = Reserved: Not set 	8 0. 002102000 130. 215. 16. 168 10. 211. 55. 3	TCP 60 http > 49247 [ack] Seq=1 Ack=209 win=32768 Len=0
10 0.002314000 130.215.16.168 10.211.55.3 TCP 60 http > 49247 [Ack] Seq=1 Ack=4959 win=32768 Len=0 11 0.002315000 130.215.16.168 10.211.55.3 TCP 60 http > 49247 [Ack] Seq=1 Ack=4959 win=32768 Len=0 Destination port: 49247 (49247) [Stream index: 0] Sequence number: 0 (relative sequence number) Acknowledgment number: 1 (relative sequence number) Header length: 28 bytes ■ Flags: 0x012 (SYN, Ack) 000 Reservel: Not set 	9 0.002119000 10.211.55.3 130.215.16.168	HTTP 5894 Continuation or non-HTTP traffic
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12 0.002315000 130.215.16.168 10.211.55.3 TCP 60 http > 49247 [AcK] Seq=1 Ack=7879 Win=32768 Len=0 Destination port: 49247 (49247) [Stream index: 0] (relative sequence number) Sequence number: 0 (relative sequence number) Acknowledgment number: 1 (relative sequence number) Header length: 28 bytes 000	11 0.002315000 130.215.16.168 10.211.55.3	TCP 60 http > 49247 [ACK] Seq=1 Ack=6419 win=32768 Len=0
Destination port: 49247 (49247) [Stream index: 0] Sequence number: 0 (relative sequence number) Acknowledgment number: 1 (relative ack number) Header length: 28 bytes ■ Flags: 0x012 (SYN, ACK) 000 Reserved: Not set 0	12 0.002315000 130.215.16.168 10.211.55.3	TCP 60 http > 49247 [ACK] seq=1 Ack=7879 win=32768 Len=0
[Stream index: 0] Sequence number: 0 (relative sequence number) Acknowledgment number: 1 (relative ack number) Header length: 28 bytes ■ Flags: 0x012 (SYN, ACK) 000 Reserved: Not set 0	Destination port: 49247 (49247)	
Sequence number: 0 (relative sequence number) Acknowledgment number: 1 (relative ack number) Header length: 28 bytes Flags: 0x012 (svx, Ack) 000	[Stream index: 0]	
Acknowledgment number: 1 (relative ack number) Header length: 28 bytes 000	Sequence number: 0 (relative sequence numb	per)
Header length: 28 bytes ■ Flags: 0x012 (SYN, ACK) 000	Acknowledgment number: 1 (relative ack num	iber)
□ Flags: 0x012 (SYN, ACK) 0000, = Reserved: Not set	Header length: 28 bytes	
000 = Reserved: Not set 0 = Nonce: Not set 0 = Congestion Window Reduced (CWR): Not set 0 = CCN-Echo: Not set 0 = CCN-Echo: Not set 0 = Urigent: Not set 0 = Push: Not set 0 = Push: Not set 0 = Push: Not set 0 = Fin: Not set Window size value: 32768] © Checksum: 0xbpai [validation disabled] Calculated window size: 32768] © Checksum: 0xbpai [validation disabled] E. E. C. E. C.	□ Flags: 0x012 (SYN, ACK)	
	000 = Reserved: Not set	
	0 = Nonce: Not set	
	0 = Congestion window Reduced	(CWR): NOT SET
	0 - Urgent: Not set	
	1 = Acknowledgment: Set	
	0 = Push: Not set	
B		
Window size: value: 32768 [Calculated window size: 32768] B checksum: 0xb9a1 [validation disabled] 0000 00 30 c0 8d 00 00 80 c0 a4 c5 82 d7 10 a8 0a d3 0010 00 30 c0 8d 00 00 80 05 a4 c5 82 d7 10 a8 0a d3 0020 37 03 05 50 c0 51 68 c7 fa 7b 3c 88 74 9c 70 12 0030 80 00 b9 a1 00 00 02 04 05 b4 03 03 01 01 Image: State of the state o	0 = Fin: Not set	
[Calculated window size: 32768] B Checksum: 0xb9al [validation disabled] 0000 00 1c 42 as 86 9d 00 1c 42 00 00 18 08 00 45 00 10 00 30 co 8d 00 00 80 06 at es 82 v1 0a 80 ad 30 0020 37 03 00 50 co 5f 08 c7 fa 7b 3c 88 74 9c 70 12 0030 80 00 b9 at 00 00 2 04 05 b4 03 03 01 01	Window size value: 32768	
• Occessum: 0x0931 [validation disabled] • Onecksum: 0x0931 [validation disabled] • Ox093 [validation disabled] • Ox00 [validation disabled]	[Calculated window size: 32768]	
0000 00 1c 42 as 86 9d 00 1c 42 00 00 18 08 00 45 00 0010 00 30 c0 8d 00 00 80 0c a4 65 82 47 10 a8 0a d5 0010 00 30 c0 8d 00 00 80 0c a4 65 82 47 10 a8 0a d5 0		
0010 00 30 c0 84 00 00 80 06 ad e5 82 d7 10 a8 0a d3 0020 37 03 00 50 c0 5f 08 c7 fa 7b 3c 88 74 9c 70 12 0030 80 0b 9 at 00 00 02 04 05 b4 03 03 01 01	0000 00 1c 42 a5 86 9d 00 1c 42 00 00 18 08 00	
0020 87 03 00 50 c0 5f 08 c7 fa 7b 3c 88 74 9c 70 12 80 00 b9 at 00 00 02 04 05 b4 03 03 01 01	0010 00 30 c0 8d 00 00 80 06 a4 e5 82 d7 10 a8	o d3 .0
0000 00 00 00 00 00 00 00 00 00 00 00 0	0020 37 03 00 50 c0 5f 08 c7 fa 7b 3c 88 74 9c	70 12 7P
∑ Frame (frame), 62 bytes Packets: 132 · Displayed: 131 (99.2%) · Dropped: 0 (0.0%) Profile: Default 9:41 AM 9:41 AM 9:41 AM 9:41 AM 9:41 AM 9:41 AM 0.941	0050 80 00 b9 at 00 00 02 04 05 b4 03 03 01 01	
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Image: Section of the section of	Erame (frame), 62 bytes Packets: 132 - Disn	laved: 131 (99.2%) - Dropped: 0 (0.0%) Profile: Default
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5. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command; you'll either need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field or prevent Wireshark from reassembling the packets and displaying them as one response, rather than as multiple continuation packets. This can be disabled by going to Edit \rightarrow Preferences \rightarrow Protocols \rightarrow HTTP and unchecking the "Reassemble HTTP bodies spanning multiple TCP segments" box.

Sequence number is 1 (see screenshot below)

00	0						💻 Win7Pro32 – Par	allels	Desktop		
🥖 lab	4trace.	pcapng [Wir	eshark 1.10.6 (v1	.10.6 fro	m master-1.10)]						_ 0 <u>_ x</u>
<u>F</u> ile	<u>E</u> dit	<u>V</u> iew <u>G</u> o	<u>Capture Analyze</u>	<u>S</u> tatis	tics Telephony <u>T</u> o	ols <u>I</u> ntern	als <u>H</u> elp				
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	2 0.	. 0007 5000	0 130.215.16	.168	10.211.55.3	TCP	62 http > 4	9247	[SYN, ACK] Seq=0 Ack=1 Win	n=32768 Len=0 M55=1460 W5=2	
_	30.	.00080700	0 10.211.55.	3	130.215.16.168	TCP	54 49247 >	http	[ACK] Seq=1 Ack=1 Win=655	36 Len=0	
	4 0.	00150400	10.211.55	168	10 211 55 3	TCP	60 http > 4	0247	[ACK] Seg=1 Ack=579 Win=3	1 2768 Len=0	
	6.0	00177600	10,211,10	3	130 215 16 168	нттр	2974 Continua	tion	or non-HTTP traffic	2708 Leli=0	
	7 0.	00210100	130.215.16	.168	10.211.55.3	тср	60 http > 4	9247	[ACK] Seg=1 Ack=2039 Win=	32768 Len=0	
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	10 0.	.00231400	0 130.215.16	.168	10.211.55.3	тср	60 http > 4	9247	[ACK] Seq=1 Ack=4959 Win=3	32768 Len=0	
	11 0.	.00231500	0 130.215.16	.168	10.211.55.3	TCP	60 http > 4	9247	[ACK] Seq=1 Ack=6419 Win=3	32768 Len=0	
	12 0.	.00231500	0 130.215.16	.168	10.211.55.3	TCP	60 http > 4	9247	[ACK] Seq=1 Ack=7879 Win=3	32768 Len=0	Ţ
🗄 Fr	ame 4	1: 632 by	tes on wire	(5056	bits), 632 byt	es capti	ured (5056 bits) o	n in	terface 0		*
⊕ Et	herne	et II, Sro	: Parallel_	a5:86:	9d (00:1c:42:a	5:86:9d)), Dst: Parallel_0	0:00	:18 (00:1c:42:00:00:18)		
	2 ppc mi	ection Co	of version 4	, src: ol er	: 10.211.35.3 (.	(40247)	Dot Bort: http://	5.10	.108 (130.215.10.108)		
	Sourc	e port: 4	19247 (49247))	C POIL. 4924/	(49247)	, DSC POLC. HCCP (00),	Seq. 1, ACK. 1, Len. 576		
	Desti	ination p	ort: http (8) 0)							
	Stre	am index	: 0]								
	Seque	ence numbe	er:1 (re	lative	e sequence numb	er)					=
	[Next	sequence	e number: 57	9 ((relative seque	nce numb	ber)]				
	Ackno	owledgment	: number: 1	(re	elative ack num	per)					
	Heade	er length	20 bytes								
-	Flags	5: 0x018	(PSH, ACK)								
	000)	= Reserv	ed: No	ot set						
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		1	= Acknow	ledgme	ent: Set						
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L		() = Reset.	Not s	tet						*
0000	00	1c 42 00	00 18 00 1c	42 a	a5 86 9d 08 00 4	5 00	B BE.				*
0010	10	a8 c0 5f	40 00 80 06	74 9	00 0a 03 37 03 0 00 08 c7 fa 7c 1	52 0/ 50 18	. j. =@ //				
0030	01	00 d7 b1	00 00 50 4f	53 5	54 20 2f 77 69	2 65	PO ST /wire				
0040	73	68 61 72	6b 2f 6c 61	62 3	34 72 65 70 6c 7	79 2e	shark/la b4reply.				
0060	6f	73 74 3a	20 73 70 69	6e 6	5c 61 62 2e 77 7	0 69	ost: spi nlab.wpi				
0070	26	65 64 75	0d 0a 43 6f	6e 6	5e 65 63 74 69 0	if fe	edu Connection				·
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	_			_				_			

6. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. Calculate the Round Trip Time (RTT). Note that the RTT time is the time difference between the time of the POST message and the corresponding ACK.

As seen in the previous screenshot, the post occurred at 0.001504 and the ACK occurred at time 0.001616, for a RTT of 0.000112 s or 0.112 ms.

- 7. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Note: you may want to re-enable "Reassemble HTTP bodies spanning multiple TCP segments" if you disabled this setting previously. Also note that there may be multiple ACKs associated with each TCP segment. You should list the time of the final ACK for each segment. The Statistics \rightarrow Flow Graph \rightarrow TCP flow view can also be useful.
 - 1) Seq = 1 sent at 0.001504; ACK received at 0.001616
 - 2) Seq = 579 sent at 0.001776; ACK received at 0.002102
 - 3) Seq = 3499 sent at 0.002119; ACK received at 0.002315
 - 4) Seq = 9399 sent at 0.002332; ACK received at 0.002621
 - 5) Seq = 21019 sent at 0.002648; ACK received at 0.002906

• 6) Seq = 44379 sent at 0.002927; ACK received at 0.003310



- 8. Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments?
 - 1) Seq = 1 RTT = 0.112 ms
 - 2) Seq = 579 RTT = 0.326 ms
 - 3) Seq = 3499 RTT = 0.196 ms
 - 4) Seq = 9399 RTT = 0.289 ms
 - 5) Seq = 21019 RTT = 0.258 ms
 - 6) Seq = 44379 RTT = 0.383 ms
- 9. Plot the Round Trip Time Graph.Note: Wireshark has a nice feature that allows you to plot the RTT for each of the TCP segments sent. Select a TCP segment in the "listing of captured packets" window that is being sent from the client to the spinlab.wpi.edu server. Then select: Statistics→TCP Stream Graph→Round Trip Time Graph.



For (a) and (b), fill in this table for 6 segments. For (c), hand in the graph.

Segment Seq. #	Sent time	ACK Receive Time	Actual RTT
Seq = 1	0.001504	0.001616	$0.112 \mathrm{\ ms}$
Seq = 579	0.001776	0.002102	$0.326~\mathrm{ms}$
Seq = 3499	0.002119	0.002315	$0.196~\mathrm{ms}$
Seq = 9399	0.002332	0.002621	$0.289 \ \mathrm{ms}$
Seq = 21019	0.002648	0.002906	$0.258~\mathrm{ms}$
Seq = 44379	0.002927	0.003310	$0.383~\mathrm{ms}$

10. What is the length of each of the first six TCP segments?

Note: Generally, the TCP segments will all be less that 1460 bytes. This is because most computers have an Ethernet card that limits the length of the maximum IP packet to 1500 bytes (40 bytes of TCP/IP header data and 1460 bytes of TCP payload). This 1500 byte value is the standard maximum length allowed by Ethernet. If your trace indicates a TCP length greater than 1500 bytes, and your computer is using an Ethernet connection, then Wireshark is reporting the wrong TCP segment length; it will likely also show only one large TCP segment rather than multiple smaller segments. Your computer is indeed probably sending multiple smaller segments, as indicated by the ACKs it receives. This inconsistency

in reported segment lengths is due to the interaction between the Ethernet driver and the Wireshark software.

My results show "too long" TCP segments. Even disabling the "Reassemble HTTP bodies spanning multiple TCP segments" doesn't seem to fix this.

- 1) Seq = 1 length = 632
- 2) Seq = 579 length = 2974
- 3) Seq = 3499 length = 5894
- 4) Seq = 9399 length = 11734
- 5) Seq = 21019 length = 23414
- 6) Seq = 44379 length = 21790
- 11. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question? (hint: plot the time sequence graph from the statistics menu)

Note: Select a TCP segment sent from your computer to the server in the Wireshark's "listing of captured-packets" window. Then select the menu: Statistics \rightarrow TCP Stream Graph \rightarrow Time-Sequence-Graph (Stevens). You should see a plot that looks similar to the plot in Figure 3. Each dot represents a TCP segment sent, plotting the sequence number of the segment versus the time at which it was sent. Note that a set of dots stacked above each other represents a series of packets that were sent back-to-back by the sender.

No retransmitted segments. See screenshot below. My results look different than in the lab assignment since Wireshark appears to be lumping multiple smaller TCP segments into large segments.



12. How much data does the receiver typically acknowledge in an ACK? Show an example.

From the screenshot below, we see that the ACK numbers increase in the sequence $10799, 12259, 13719, \ldots$ Note that the ACK numbers increase by 1460 each time, indicating that the receiver is acknowledging 1460 bytes.

000	💭 Win7Pro32 – Parallels Desktop	
Iab4trace.pcapng [Wireshark 1.10.6 (v1.10.6 from master-1.10]	1	
<u>File Edit View Go Capture Analyze Statistics Telepho</u>	ny <u>T</u> ools Internals <u>H</u> elp	
● ● 🖌 🔳 🔬 🖻 🛅 🗶 🤔 🔍 🔶 🌳 🗳	। 📅 👱 🗐 🕞 ਦ୍ Q. Q. 🗹 🎬 🗹 畅 % 💢	
Filter: tcp	Expression Clear Apply Save	
No. Time Source Destination 9 0.002119000 10.211.55.3 130.215.10	Protocol Length Info 0.168 HTTP 5894 Continuation or non-HTTP traffic	-
10 0.002314000 130.215.16.168 10.211.55.	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=4959 win=32768 Len=0	
11 0.002315000 130.215.16.168 10.211.55	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=6419 Win=32768 Len=0	
12 0.002315000 130.215.16.168 10.211.55	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=7879 Win=32768 Len=0	
13 0.002315000 130.215.16.168 10.211.55	3 ICP 60 NTTP > 4924/ [ACK] Seq=1 ACK=9339 W1n=32/68 Len=0	
15 0 002618000 130 215 16 168 10 211 55	3 TCP 60 http \times 40247 [ACK] Seg=1 Ack=10709 Win=32768 Len=0	
16 0.002619000 130.215.16.168 10.211.55	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=12259 Win=32768 Len=0	
17 0.002620000 130.215.16.168 10.211.55	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=13719 Win=32768 Len=0	
18 0.002620000 130.215.16.168 10.211.55.	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=15179 Win=32768 Len=0	
19 0.002620000 130.215.16.168 10.211.55.	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=16639 Win=32768 Len=0	
20 0.002621000 130.215.16.168 10.211.55	3 TCP 60 http > 49247 [ACK] Seq=1 Ack=18099 Win=32768 Len=0	-
Frame 10: 60 bytes on wire (480 bits), 60	bytes captured (480 bits) on interface 0	
■ Ethernet II, Src: Parallel_00:00:18 (00:1c	:42:00:00:18), Dst: Parallel_a5:86:9d (00:1c:42:a5:86:9d)	
Internet Protocol Version 4, Src: 130.215.	16.168 (130.215.16.168), Dst: 10.211.55.3 (10.211.55.3)	
Transmission Control Protocol, Src Port: h	ttp (80), Dst Port: 49247 (49247), Seq: 1, Ack: 4959, Len: 0	
Source port: http (80)		
Destination port: 49247 (49247)		-
[Stream index: 0]	number)	-
Acknowledgment number: 4959 (relative	ack number)	
Header length: 20 bytes		
□ Flags: 0x010 (ACK)		
000 = Reserved: Not set		-
0 = Nonce: Not set		
0 = Congestion Window Red	uced (CWR): Not set	
0 = ECN-Echo: Not set		
0 = Urgent: Not set		
1 = ACKnowledgment: Set		
U = PUSH: NUL SET		
0000 00 1c 42 a5 86 9d 00 1c 42 00 00 18 0	8 00 45 00BE.	
0020 37 03 00 50 c0 5f 08 c7 fa 7c 3c 88 8	7 fa 50 10 7P <p.< td=""><td></td></p.<>	
0030 40 00 12 09 00 00 fa df 0d 5a 5d 63	@	
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13. What is the average throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

I looked to the FINACK packet which shows a acknowledgement number of 152900, meaning that 152900 bytes were acknowledged (this is consistent with the length of the alice.txt file). The time on this message is 0.007525. So an approximate average throughput can be calculated as $\frac{152900 \text{ bytes}}{0.007525 \text{ seconds}} \approx 2.032 \text{ MBps}$ (mega bytes per second) for this connection. See screenshot below.

000	💭 Win7Pro32 – Parallels Desktop	1 K2
lab4trace.pcapng [Wireshark 1.10.6 (v1.10.6 from master-1.10)]		x
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Filter: tcp 💌	Expression Clear Apply Save	
No. Time Source Destination Protocol	Length Info	A
121 0.004427000 130.215.16.168 10.211.55.3 TCP	60 http > 49247 [ACK] Seq=1 Ack=147711 Win=32768 Len=0	
122 0.004428000 130.215.16.168 10.211.55.3 TCP	60 http > 49247 [ACK] Seq=1 Ack=148035 win=32768 Len=0	
123 0.004468000 130.215.16.168 10.211.55.3 TCP	60 http > 49247 [ACK] Seq=1 Ack=149495 Win=32768 Len=0	
124 0.004469000 130.215.16.168 10.211.55.3 TCP	60 http > 49247 [ACK] Seq=1 ACK=150955 Win=52768 Len=0	
126 0.004470000 130.215.16.168 10.211.55.3 TCP	60 http > 49247 [ACK] Seq=1 Ack=152900 win=32768 Len=0	
127 0.007349000 130.215.16.168 10.211.55.3 HTTP	809 HTTP/1.1 200 OK (text/html)	
128 0.007525000 130.215.16.168 10.211.55.3 TCP	60 http > 49247 [FIN, ACK] Seq=756 Ack=152900 Win=32768 Len=0	
129 0.00/552000 10.211.55.3 130.215.16.168 TCP	54 4924/ > http [ACK] Seq=152900 ACK=/5/ Win=64/68 Len=0	
131 0.008666000 130.215.16.168 10.211.55.3 TCP	60 http > 49247 [ACK] Seq=757 Ack=152900 Win=32768 Len=0	
Ename 128: 60 bytes on wire (480 bits) 60 bytes cantu	uned (480 hits) on interface 0	
). Dst: Parallel a5:86:9d (00:1c:42:a5:86:9d)	Â
Internet Protocol Version 4, Src: 130.215.16.168 (130.	215.16.168), Dst: 10.211.55.3 (10.211.55.3)	
Transmission Control Protocol, Src Port: http (80), Ds	it Port: 49247 (49247), Seq: 756, Ack: 152900, Len: 0	
Source port: http (80)		
Estream index: 0]		Ξ
Sequence number: 756 (relative sequence number)		
Acknowledgment number: 152900 (relative ack numbe	er)	
Header length: 20 bytes		
□ Flags: 0x011 (FIN, ACK)		
000 = Reserved: Not set		
0 = Nonce: Not set	Not set	
0 = Urgent: Not set		
1 = Acknowledgment: Set		
0 = Push: Not set		*
0000 00 1c 42 a5 86 9d 00 1c 42 00 00 18 08 00 45 00	.,В ВЕ.	
0010 00 28 C0 Td 00 00 80 06 a4 /d 82 d/ 10 a8 0a d3	. (
0030 40 00 d0 1f fd 0d c0 7b 30 12 97 88	@{ 0	
Deslate 122 Disclosed 121	(00.0%) Descende 0.(0.0%) Load times 0.00.095	
Packets: 132 · Displayed: 131	Profile: Default (۲۰۰۰ /۵) - Load time: ۲۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰	49 AM
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