

ECE230X Lectures 2-3 Supplementary Slides

**Data and Computer Communications Eighth Edition
By William Stallings**

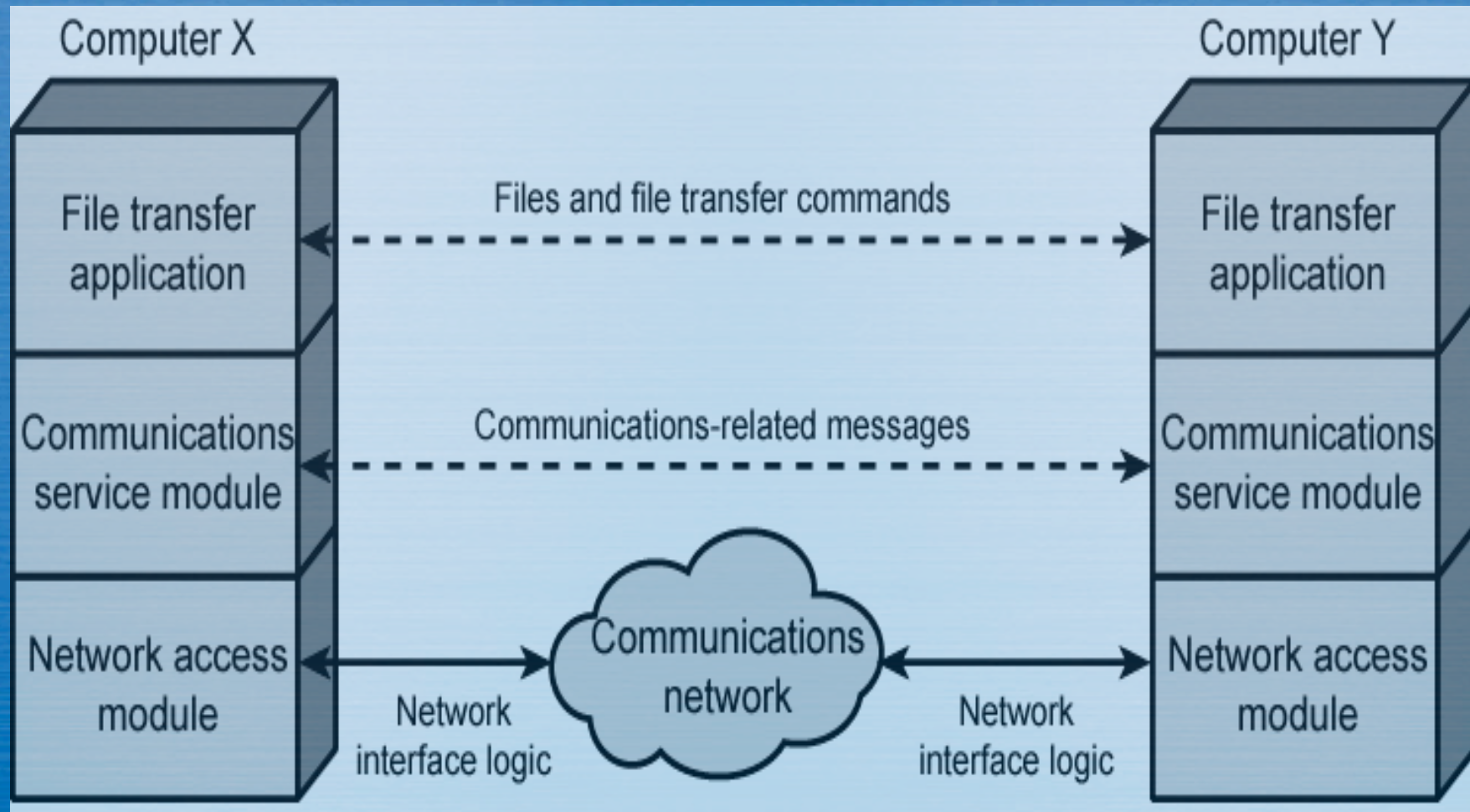
Chapter 2 – Protocol Architecture, TCP/IP, and Internet-Based Applications

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Adapted from Prentice Hall instructor resources



Simplified Protocol Architecture





TCP/IP Protocol Architecture

- developed by US Defense Advanced Research Project Agency (DARPA)
- for ARPANET packet switched network
- used by the global Internet
- protocol suite comprises a large collection of standardized protocols

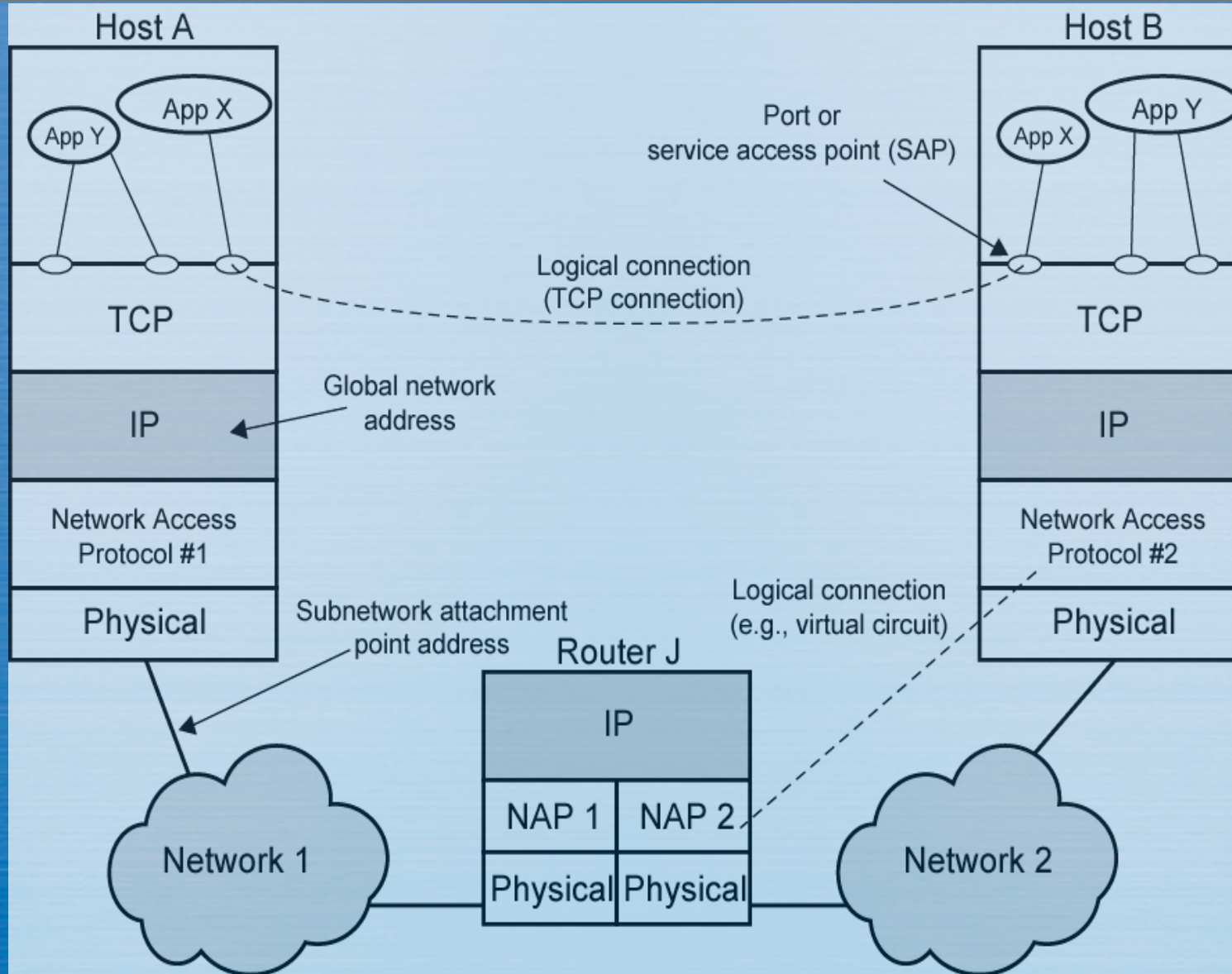


TCP/IP Five-Layer Model

- Not an official model but a working one
 - Application layer
 - Host-to-host, or transport layer
 - Internet layer
 - Network access layer
 - Physical layer



Operation of TCP and IP





Addressing Requirements

- two levels of addressing required
- each host on a subnet needs a unique global network address
 - its IP address
- each application on a (multi-tasking) host needs a unique address within the host
 - known as a port



Physical Layer

- concerned with physical interface between computer and network
- concerned with issues like:
 - characteristics of transmission medium
 - signal levels
 - data rates
 - other related matters



Network Access Layer

- exchange of data between an end system and attached network
- concerned with issues like :
 - destination address provision
 - invoking specific services like priority
 - access to & routing data across a network link between two attached systems
- allows layers above to ignore link specifics



Internet Layer (IP)

- routing functions across multiple networks
- for systems attached to different networks
- using IP protocol
- implemented in end systems and routers
- routers connect two networks and relays data between them



Transport Layer (TCP)

- common layer shared by all applications
- provides reliable delivery of data
- in same order as sent
- commonly uses TCP

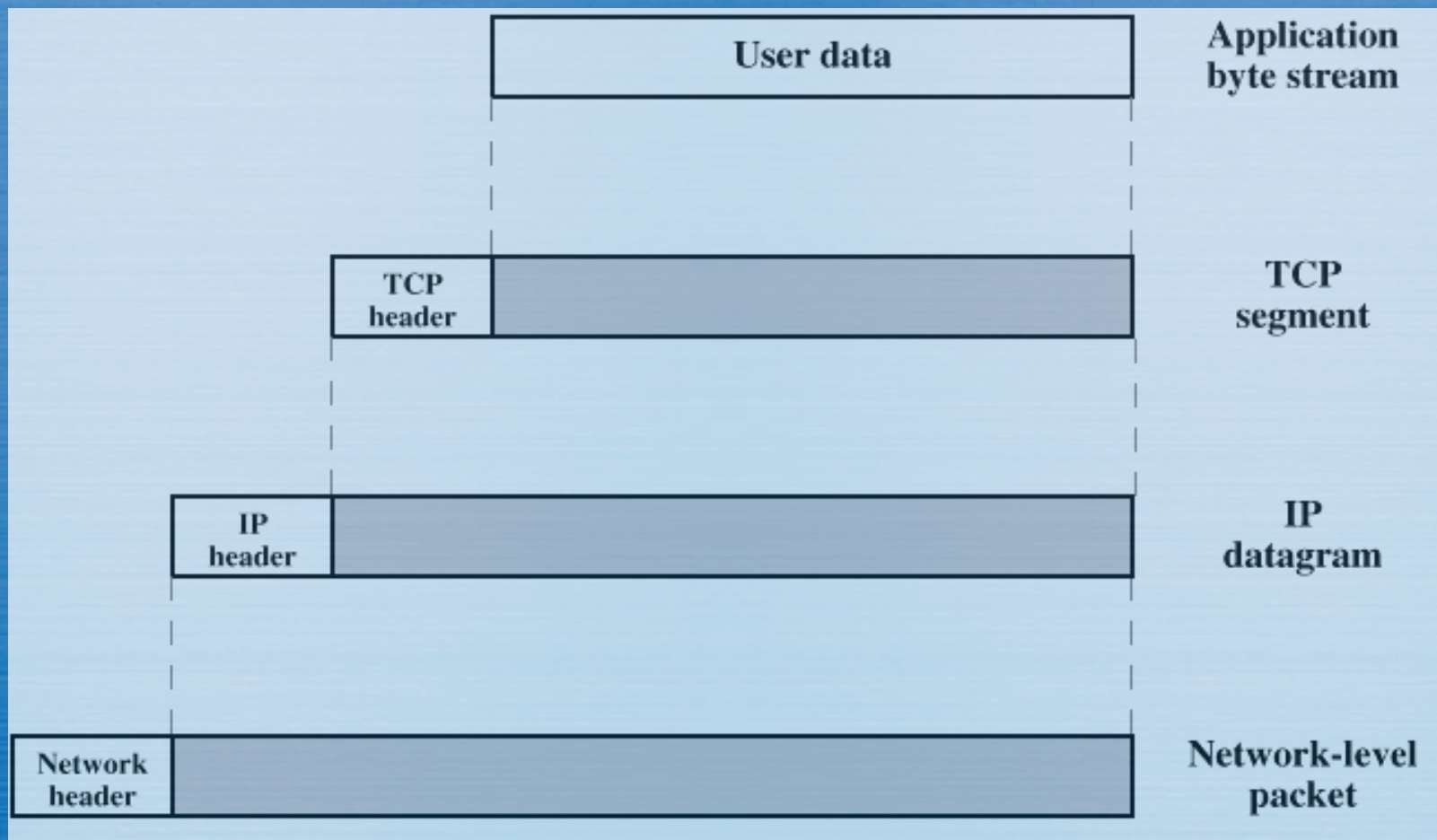


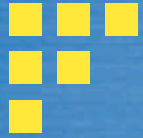
Application Layer

- provide support for user applications
- need a separate module for each type of application, e.g.
 - Simple Mail Transfer Protocol (SMTP)
 - Hyper text transfer protocol (HTTP)
 - File Transfer Protocol (FTP)
 - Telnet
 - SSH
 - Etc.



Operation of TCP/IP





OSI

- Open Systems Interconnection
- developed by the International Organization for Standardization (ISO)
- has seven layers
- is a theoretical system delivered too late!
- TCP/IP is the de facto standard



OSI Layers

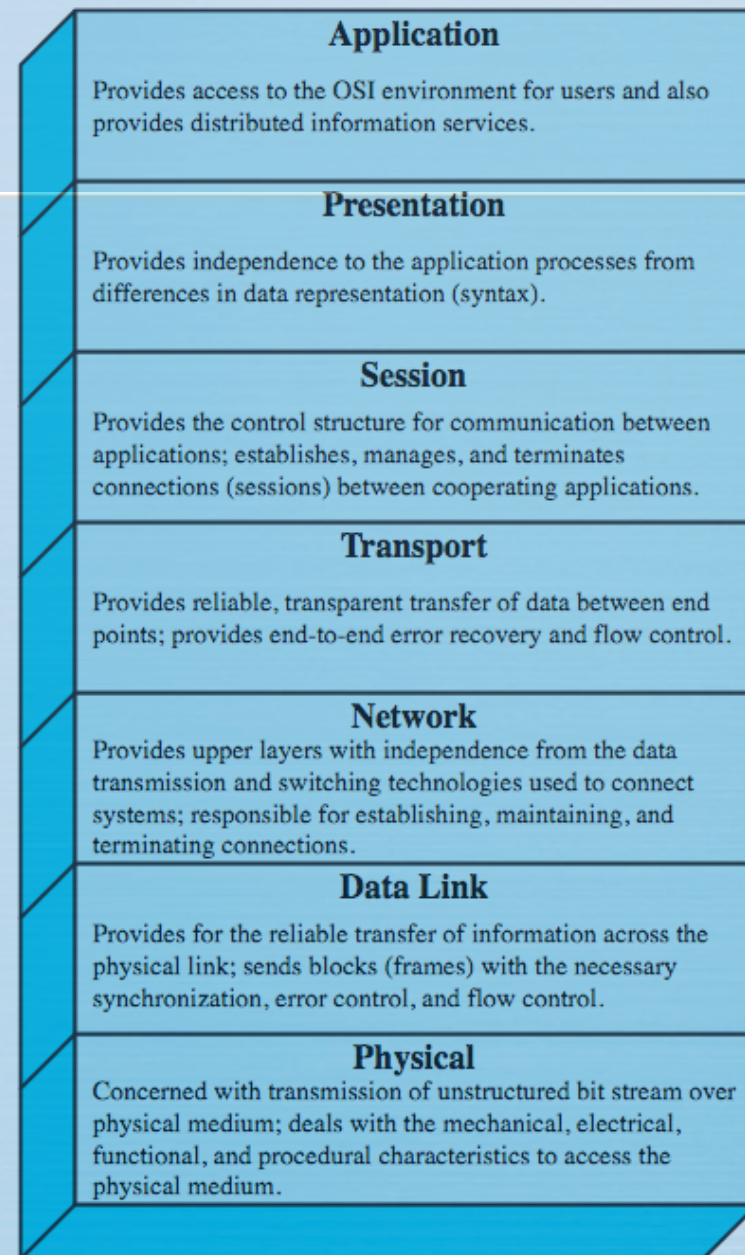


Figure 2.6 The OSI Layers



OSI v TCP/IP

| OSI | TCP/IP |
|--------------|-----------------------------|
| Application | Application |
| Presentation | |
| Session | |
| Transport | Transport (host-to-host) |
| Network | Internet |
| Data Link | Network Access |
| Physical | Physical |



Summary

- Protocol architecture: layering of functionality
- Advantages:
 - Simplifies design and analysis of communication networks
 - Increases flexibility (easier to upgrade parts of network, rather than the whole thing)
- Disadvantages:
 - Increased overhead
 - Lightweight protocols needed for multimedia applications
- Well-known layering models:
 - TCP/IP five-layer model
 - OSI seven-layer model