# ECE503: Digital Signal Processing Lecture 2

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#### Lecture 2 Topics

- 1. Examples of discrete-time systems.
- 2. Qualitative properties of discrete-time systems.
- 3. Time-domain mathematical descriptions of systems:
  - Input-output difference equation
  - Transfer function
  - Impulse response
- 4. Solving for the output of a discrete-time system given an arbitrary input and initial conditions
- 5. Frequency response of a discrete-time system
- 6. Phase and group delay
- 7. Simple filtering

## Examples of Discrete-Time Systems

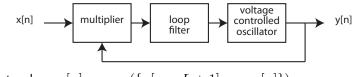
Lots of good examples in Chapter 4 of your textbook.

Some other examples:

The systems you analyzed in Mitra problem 2.4, all of which were described by an input-output difference equation

$$y[n] = \sum_{k=0}^{M-1} b_k x[n-k] - \sum_{k=1}^{N-1} a_k y[n-k]$$

Phase locked loop



▶ Peak tracker:  $y[n] = \max(\{x[n - L + 1], \dots, x[n]\}).$ 

# Qualitative Properties of Systems

- 1. SISO, MISO, SIMO, or MIMO
- 2. Discrete-time or continuous-time
- 3. Linear or nonlinear
- 4. Shift-invariant (aka **time-invariant**) or shift-variant (aka time-varying)
- 5. Memoryless or dynamic
- 6. Causal, non-causal, or anti-causal
- 7. Stable or unstable
- 8. Passive, lossless, or active

These properties are covered pretty well in your textbook. Our focus is going to be primarily on **SISO discrete-time linear time-invariant** (LTI) **dynamic** systems for two reasons:

- Lots of real-world systems are LTI (or approximately LTI if operated in a linear region).
- There are an abundance of analysis techniques for LTI systems.

## Common Mathematical Descriptions of Systems

- Input-output differential/difference equation
- Impulse/step/ramp response
- Frequency response (Fourier series, Fourier transform, DFT, DTFT, ...)
- Transfer function (Laplace/z)
- State-space (ECE504)

These descriptions are related but not equivalent, in general.

#### Input-Output Description: Capabilities and Limitations

Example (causal discrete-time system):

$$y[k] = f(y[k-1], y[k-2], \dots, x[k], x[k-1], \dots)$$

- + Can describe memoryless or dynamic systems.
- + Can describe causal or non-causal systems.
- + Can describe linear or non-linear systems.
- + Can describe time-invariant or time-varying systems.
- + Can describe relaxed or non-relaxed systems (non-zero initial conditions).
- No explicit access to internal behavior of systems.
- Difficult to analyze directly.

## Transfer Function Description: Capabilities and Limitations

Example:

$$H(z) = \frac{N(z)}{D(z)} = \frac{b_m z^m + b_{m-1} z^{m-1} + \dots + b_1 z + b_0}{z^n + a_{n-1} z^{n-1} + \dots + a_1 z + a_0}$$

- + Can describe memoryless or dynamic systems.
- + Can describe causal and non-causal systems (ROC).
- Can't describe non-linear systems. Only linear systems.
- Can't describe time-varying systems. Only time-invariant systems.
- No explicit access to internal behavior of system.
- Can't describe systems with non-zero initial conditions. Implicitly assumes that system is relaxed.
- + Abundance of analysis techniques. Systems are usually analyzed with **basic algebra**, not calculus.

### Impulse Response Description: Capabilities and Limitations

#### Definition

The **impulse response** of a system is the output of the system given an input  $x[n] = \delta[n]$  assuming relaxed initial conditions. We denote the impulse response of the system  $\mathcal{H}$  as  $h[n] : \mathbb{Z} \mapsto \mathbb{R}$ .

Example: If y[n] = x[n] + 0.5x[n-1] then  $h[n] = \delta[n] + 0.5\delta[n-1]$ .

- + Can describe memoryless and dynamic systems.
- + Can describe causal and non-causal systems.
- Nonlinear systems have an impulse response, but it isn't useful.
- + Can describe time-invariant and time-varying systems.
- No explicit access to internal behavior of system.
- Can't describe systems with non-zero initial conditions. Implicitly assumes that system is relaxed.

#### Impulse Response Description: Useful for Linear Systems

The primarily utility of the impulse response is that we can compute the output of a discrete-time **linear** system with arbitrary input sequence  $\{x[n]\}$  by convolving  $\{x[n]\}$  with the impulse response h[n].

This doesn't work for nonlinear systems.

Example: Suppose system  $\mathcal{H}_1$  has an input/output description

$$y[n] = x[n]$$

and system  $\mathcal{H}_2$  has an input/output description

$$y[n] = x^2[n].$$

• What is y[n] given  $x[n] = -\mu[n]$ ?

▶ What are the impulse responses  $h_1[n]$  and  $h_2[n]$ ?

## Impulse Response of an LTI System

If a system  ${\cal H}$  is LTI, its relaxed behavior is fully characterized by its impulse response h[n].

Time-invariance implies that if we apply a delayed impulse  $\delta[n-k]$  to the input of the system  $\mathcal{H}$ , we will get a delayed output h[n-k].

Given an arbitrary input sequence  $\{x[n]\},$  note that this sequence can be written as

$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k]$$

Linearity and time-invariance implies

$$y[n] = \mathcal{H}\left\{\sum_{k=-\infty}^{\infty} x[k]\delta[n-k]\right\} = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = \sum_{k=-\infty}^{\infty} x[n-k]h[k]$$

where the final equality is obtained by change of variable. This is the standard discrete-time convolution sum (Matlab conv function).

# Impulse Response of an LTV System

If a system  ${\cal H}$  is LTV, it may have a different impulse response if the impulse is applied to the input at different times. Example:

$$y[n] = nx[n]$$

- Applying an input  $x[n] = \delta[n]$  results in what output?
- Applying an input  $x[n] = \delta[n-1]$  results in what output?

If we denote h[n,k] as the response of the system  ${\cal H}$  at time n to an impulse at time k, we can derive the convolution sum for an LTV system as

$$y[n] = \mathcal{H}\left\{\sum_{k=-\infty}^{\infty} x[k]\delta[n-k]\right\} = \sum_{k=-\infty}^{\infty} x[k]h[n,k]$$

I don't know of any Matlab function that will compute this directly. Note h[n,k] = h[n-k] if the system is LTI.

### Convolution Matrix of an LTI System (1 of 2)

Suppose you want to convolve two finite-length sequences:  $\{a[0], \ldots, a[M-1]\}$  and  $\{b[0], \ldots, b[N-1]\}$ . The result  $\{c[n]\} = \{a[n]\} \circledast \{b[n]\}$  will have M + N - 1 elements and can be computed as

$$\begin{split} c[0] &= a[0]b[0] \\ c[1] &= a[1]b[0] + a[0]b[1] \\ c[2] &= a[2]b[0] + a[1]b[1] + a[0]b[2] \\ \vdots &= \vdots \\ c[M+N-3] &= a[M-1]b[N-2] + a[M-2]b[N-1] \\ c[M+N-2] &= a[M-1]b[N-1] \end{split}$$

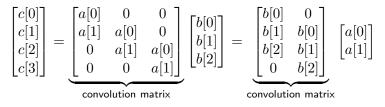
If you know a little linear algebra, you can write this convolution as the product of a **convolution matrix** and a vector.

# Convolution Matrix of an LTI System (2 of 2)

To illustrate the idea, suppose we have  $\{a[0], a[1]\}$  and  $\{b[0], b[1], b[2]\}$ .

$$\begin{array}{rcl} c[0] &=& a[0]b[0] \\ c[1] &=& a[1]b[0] &+ a[0]b[1] \\ c[2] &=& a[1]b[1] &+ a[0]b[2] \\ c[3] &=& a[1]b[2] \end{array}$$

This is the same as



The convolution matrix has a Toeplitz structure and can be generated in Matlab with the convmtx command.

#### Solving LTI Systems Described by Difference Equations

Most LTI systems can be described by finite-dimensional constant-coefficient difference equations:

$$y[n] = \sum_{k=0}^{M-1} b_k x[n-k] - \sum_{k=1}^{N-1} a_k y[n-k]$$

Your textbook describes two methods to calculate  $\{y[n]\}$  given  $\{x[n]\}$  and the initial conditions  $y[-1], \ldots, y[-N+1]$ :

- 1. Complementary + particular solution
- 2. Zero-input response + zero-state response

Both give the same answer and use similar methods (root finding, solving simultaneous equations, ...).

I personally prefer the zero-input response + zero-state response method because it explicitly separates the effects of the initial conditions and the input. The zero-state response describes the behavior of the system when it is relaxed, which is useful for computing the impulse/step responses.

## Solving LTI Systems Described by Difference Equations

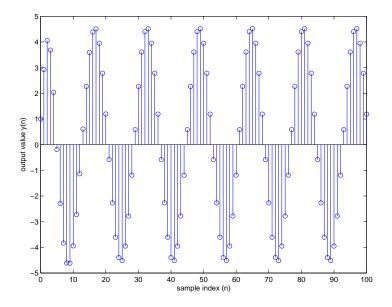
Matlab can also numerically solve LTI systems described by finite-dimensional constant-coefficient difference equations

$$y[n] = \sum_{k=0}^{M-1} b_k x[n-k] - \sum_{k=1}^{N-1} a_k y[n-k]$$

Example

a = [1 -1 0.5]; % vector containing a0, a1, a2 b = [1 1]; % vector containing b0, b1 n = 0:100; % sample indices x = cos(pi/8\*n); % input function zi = [0 0]; % initial conditions (relaxed here) y = filter(b,a,x,zi); % compute output stem(0:length(y)-1,y); % plot xlabel('sample index (n)'); ylabel('output value y(n)');

Also check out Matlab functions impulse and step.



## Impulse Response to Frequency Response (1 of 2)

Suppose we apply an input sequence  $x[n] = e^{j\omega_0 n}$  for all  $n \in \mathbb{Z}$  to a discrete-time LTI system  $\mathcal{H}$  with impulse response h[n]. We can compute the output via the usual convolution

$$y[n] = \sum_{k=-\infty}^{\infty} h[k]x[n-k]$$
$$= \sum_{k=-\infty}^{\infty} h[k]e^{j\omega_0(n-k)}$$
$$= \left(\sum_{k=-\infty}^{\infty} h[k]e^{-j\omega_0k}\right)e^{j\omega_0}$$
$$= H(\omega_0)e^{j\omega_0n}$$

n

where we have assumed the sum converges (it is sufficient for the impulse response to be absolutely summable). The final equality is from the definition of the DTFT.

## Impulse Response to Frequency Response (2 of 2)

So, given an input  $x[n]=e^{j\omega_0n}$  for all  $n\in\mathbb{Z},$  we get an output

$$y[n] = H(\omega_0)e^{j\omega_0 n} = |H(\omega_0)|e^{j(\omega_0 n + \angle H(\omega_0))}.$$

Remarks:

- 1.  $H(\omega_0)$  is just a complex number. It has a magnitude and a phase.
- 2. The output is a complex exponential at the same frequency as the input.
- 3. The only things the system has changed is the phase and amplitude of the complex exponential.
- 4. We say that exponential sequences  $e^{j\omega_0 n}$  are **eigenfunctions** of LTI systems.

Given a discrete-time LTI system with impulse response  $h[n],\,{\rm we}$  say the frequency response of this system is

$$H(\omega) = \sum_{k=-\infty}^{\infty} h[k] e^{-j\omega k} = \mathsf{DTFT}(\{h[n]\})$$

You can get the impulse response from the frequency response via the IDTFT.

## Convolution Theorem

Textbook pp. 108-109 proves

$$\mathsf{DTFT}(h[n] \circledast x[n]) = H(\omega) X(\omega)$$

if the DTFTs both exist. This then implies that, for an LTI system  ${\cal H}$  with frequency response  $H(\omega),$ 

$$Y(\omega) = H(\omega)X(\omega).$$

It can sometimes be easier to compute the output of a system by converting everything to frequency domain first, computing this product, and then doing an IDTFT to get  $\{y[n]\}$ .

This result also implies

$$H(\omega) = \frac{Y(\omega)}{X(\omega)}$$

which will be useful for deriving an expression for  $H(\omega)$  when the system is specified by a constant-coefficient difference equation.

#### Difference Equation to Frequency Response

For LTI systems described by finite-dimensional constant-coefficient difference equations

$$y[n] = \sum_{k=0}^{M-1} b_k x[n-k] - \sum_{k=1}^{N-1} a_k y[n-k]$$

we can set  $a_0 = 1$ , rearrange the terms, and take the DTFT of both sides to write

$$\sum_{k=0}^{N-1} a_k y[n-k] = \sum_{k=0}^{M-1} b_k x[n-k]$$
$$\sum_{k=0}^{N-1} a_k Y(\omega) e^{-j\omega k} = \sum_{k=0}^{M-1} b_k X(\omega) e^{-j\omega k}$$
$$\frac{Y(\omega)}{X(\omega)} = \frac{\sum_{k=0}^{M-1} b_k e^{-j\omega k}}{\sum_{k=0}^{N-1} a_k e^{-j\omega k}} = H(\omega)$$

The freqz function in Matlab is handy for computing  $H(\omega)$  at various values of  $\omega \in [-\pi, \pi)$ . You just pass in vectors b, a, and w.

## Response of LTI Systems to Sinusoidal Inputs (1 of 2)

Suppose we have an input sequence  $x[n] = A\cos(\omega_0 n + \phi)$  for all  $n \in \mathbb{Z}$ . We can use Euler's identity to write

$$A\cos(\omega_0 n + \phi) = \frac{A}{2} \left( e^{j(\omega_0 n + \phi)} + e^{-j(\omega_0 n + \phi)} \right)$$
$$= \frac{A}{2} e^{j\phi} e^{j\omega_0 n} + \frac{A}{2} e^{-j\phi} e^{-j\omega_0 n}$$

Passing this signal through an LTI system with impulse response  $\boldsymbol{h}[\boldsymbol{n}]$  results in

$$\begin{split} y[n] &= \frac{A}{2} e^{j\phi} H(\omega_0) e^{j\omega_0 n} + \frac{A}{2} e^{-j\phi} H(-\omega_0) e^{-j\omega_0 n} \\ &= \frac{A}{2} e^{j\phi + \angle H(\omega_0)} |H(\omega_0)| e^{j\omega_0 n} + \frac{A}{2} e^{-j\phi + \angle H(-\omega_0)} |H(-\omega_0)| e^{-j\omega_0 n} \end{split}$$

We can simplify this a bit with an additional assumption...

## Response of LTI Systems to Sinusoidal Inputs (2 of 2)

Let's assume the impulse response h[n] is real-valued. This implies  $|H(-\omega_0)| = |H(-\omega_0)|$  and  $\angle H(-\omega_0) = -\angle H(\omega_0)$ .

Then

$$y[n] = \frac{A}{2} e^{j\phi + \angle H(\omega_0)} |H(\omega_0)| e^{j\omega_0 n} + \frac{A}{2} e^{-j\phi + \angle H(-\omega_0)} |H(-\omega_0)| e^{-j\omega_0 n}$$
  
=  $|H(\omega_0)| \frac{A}{2} \left( e^{j\phi + \angle H(\omega_0)} e^{j\omega_0 n} + e^{-j\phi - \angle H(\omega_0)} e^{-j\omega_0 n} \right)$   
=  $|H(\omega_0)| A \cos (\omega_0 n + \phi + \angle H(\omega_0))$ 

Hence, given an input sequence  $x[n] = A\cos(\omega_0 n + \phi)$  for all  $n \in \mathbb{Z}$ , the output sequence is the same sinusoidal sequence with two differences:

- Amplitude scaled by  $|H(\omega_0)|$
- Phase shifted by  $\angle H(\omega_0)$

The frequency of the output is identical to the frequency of the input. No new frequencies are generated.

#### Phase Delay

We know, given an LTI system  $\mathcal{H}$  and an input sequence  $x[n] = A\cos(\omega_0 n + \phi)$  for all  $n \in \mathbb{Z}$ , the output sequence

$$y[n] = |H(\omega_0)| A \cos(\omega_0 n + \phi + \angle H(\omega_0))$$

Denote  $\theta(\omega_0) = \angle H(\omega_0)$ . Then

$$y[n] = |H(\omega_0)| A \cos(\omega_0(n + \theta(\omega_0)/\omega_0) + \phi)$$
  
$$y[n] = |H(\omega_0)| A \cos(\omega_0(n - \tau_p(\omega_0)) + \phi)$$

where  $\tau_p := -\theta(\omega_0)/\omega_0$  is called the **phase delay** of the LTI system  $\mathcal{H}$  at frequency  $\omega_0$ .

What are the units of  $\tau_p(\omega_0)$ ?

What does it physically mean if  $\tau_p(\omega_0) = 7$ ?

See Matlab function phasedelay.

## Linear Phase Systems

#### Definition

A linear phase system  $\mathcal{H}$  is a system with phase response  $\theta(\omega) = \angle H(\omega) = -c\omega$  for all  $\omega$  and any constant c.

For example, suppose we have an LTI system  ${\mathcal H}$  with impulse response

$$h[n] = \{1, 2, 1\}.$$

We can compute the frequency response

$$H(\omega) = \sum_{n=-\infty}^{\infty} h[n]e^{-j\omega n} = 1 + 2e^{-j\omega} + 1e^{-j2\omega} = (2\cos(\omega) + 2)e^{-j\omega}$$

We see that  $\theta(\omega) = \angle H(\omega) = -\omega$ . Is this a linear phase system?

Note the phase delay of a linear phase system is  $\tau_p(\omega) = -\theta(\omega)/\omega = c$ . In other words, all frequencies are delayed by the same amount of time.

#### Effect of Nonlinear Phase on Narrowband Signals (1 of 3)

Suppose we have an LTI system  $\mathcal{H}$  and a **narrowband** input sequence  $x[n] = A[n] \cos(\omega_0 n + \phi)$ . The narrowband assumption means that  $X(\omega)$  is nonzero only around  $\omega = \pm \omega_0$ .

To analyze how an LTI system  $\mathcal{H}$  affects this narrowband signal, we take a Taylor series approximation of the phase response of  $\mathcal{H}$  for values of  $\omega$  close to  $\pm \omega_0$ . For values of  $\omega$  close to  $\omega_0$ , we have

$$\angle H(\omega) \approx \theta(\omega_0) + (\omega - \omega_0) \left[ \frac{d\theta(\omega)}{d\omega} \right]_{\omega = \omega_0} = \theta(\omega_0) - (\omega - \omega_0)\tau_g(\omega_0).$$

Similarly, for values of  $\omega$  close to  $-\omega_0,$  we have

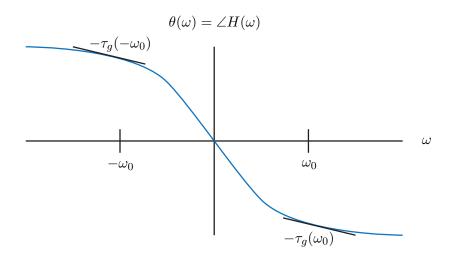
$$\angle H(\omega) \approx \theta(-\omega_0) + (\omega + \omega_0) \left[ \frac{d\theta(\omega)}{d\omega} \right]_{\omega = -\omega_0} = -\theta(\omega_0) - (\omega + \omega_0)\tau_g(-\omega_0).$$

where

$$\tau_g(x) := -\left[\frac{d\theta(\omega)}{d\omega}\right]_{\omega=z}$$

is called the "group delay" of  ${\mathcal H}$  at normalized frequency x. Units?

## Group Delay



## Effect of Nonlinear Phase on Narrowband Signals (2 of 3)

If we further assume the magnitude response of the LTI system  $\mathcal{H}$  to be constant over the bandwidth of the input, i.e.  $|H(\omega)| = a$  for  $\omega$  close to  $\pm \omega_0$ , then

$$H(\omega) \approx \begin{cases} a e^{j(\theta(\omega_0) - (\omega - \omega_0)\tau_g(\omega_0))} & \omega \approx \omega_0 \\ a e^{j(-\theta(\omega_0) - (\omega + \omega_0)\tau_g(-\omega_0))} & \omega \approx -\omega_0 \end{cases}$$

Since  $\tau_g(-\omega_0) = \tau_g(\omega_0)$ , we can write  $\mu(\omega) \sim \int a e^{j(\theta(\omega_0) + \omega_0 \tau_g(\omega_0))} e^{-j\omega \tau_g(\omega_0)}$ 

$$\Pi(\omega) \approx \begin{cases} a e^{-j(\theta(\omega_0) + \omega_0 \tau_g(\omega_0))} e^{-j\omega\tau_g(\omega_0)} & \omega \approx -\omega_0 \end{cases}$$

We can think of this as the cascade of three systems:  $H_1(\omega) = a$ 

$$H_2(\omega) = \begin{cases} e^{j(\theta(\omega_0) + \omega_0 \tau_g(\omega_0))} & \omega \ge 0\\ e^{-j(\theta(\omega_0) + \omega_0 \tau_g(\omega_0))} & \omega < 0 \end{cases}$$

and  $H_3(\omega) = e^{-j\omega\tau_g(\omega_0)}$ .

 $\omega \approx \omega_0$ 

#### Interlude: A System Like $\mathcal{H}_2$

Suppose you have an LTI system with frequency response

$$H(\omega) = \begin{cases} e^{-j\theta_0} & \omega \ge 0\\ e^{j\theta_0} & \omega < 0. \end{cases}$$

Is this a linear phase system?

Given an input of  $x[n] = A[n]\cos(\omega_0 n + \phi)$  and assuming  $A(\omega) \approx 0$  for all  $\omega > \omega_0$ , we can compute the output of this system as follows.

First we compute

$$X(\omega) = \frac{1}{2}A(\omega - \omega_0)e^{j\phi} + \frac{1}{2}A(\omega + \omega_0)e^{-j\phi}.$$

Then we compute the output  $Y(\omega)=H(\omega)X(\omega)$  as

$$Y(\omega) = \frac{1}{2}A(\omega - \omega_0)e^{j(\phi - \theta_0)} + \frac{1}{2}A(\omega + \omega_0)e^{-j(\phi - \theta_0)}.$$

Hence

$$y[n] = A[n]\cos(\omega_0 n + \phi - \theta_0).$$

#### Effect of Nonlinear Phase on Narrowband Signals (3 of 3)

Given the input  $x[n] = A[n]\cos(\omega_0 n + \phi)$ , the output of  $\mathcal{H}_1$  is simply

$$y_1[n] = ax[n] = aA[n]\cos(\omega_0 n + \phi).$$

This is then processed by  $\mathcal{H}_2$ . Note that  $\mathcal{H}_2$  is the same system we just saw with  $\theta_0 = -\theta(\omega_0) - \omega_0 \tau_g(\omega_0)$ . Hence the output of  $\mathcal{H}_2$  is

$$y_2[n] = aA[n]\cos(\omega_0 n + \phi + \theta(\omega_0) + \omega_0\tau_g(\omega_0)).$$

This is then processed by  $\mathcal{H}_3$ . Recognizing  $\mathcal{H}_3$  is a linear phase system, the output of  $\mathcal{H}_3$  (and the overall output of  $\mathcal{H}$ ) is

$$y[n] = aA[n - \tau_g(\omega_0)] \cos(\omega_0(n - \tau_g(\omega_0)) + \phi + \theta(\omega_0) + \omega_0\tau_g(\omega_0))$$
  
=  $aA[n - \tau_g(\omega_0)] \cos(\omega_0 n + \phi + \theta(\omega_0))$   
=  $aA[n - \tau_g(\omega_0)] \cos(\omega_0(n - \tau_p(\omega_0)) + \phi)$ 

## Group Delay

Remarks:

- Group delay specifies the delay (in samples) of the lowpass "envelope" signal A[n] when it is modulated at frequency ω<sub>0</sub> and sent through the LTI system H.
- Phase delay specifies the delay (in samples) of the "carrier" cos(ω₀n + φ) when it is sent through the LTI system H.
- ▶ For a linear phase system,  $\tau_g(\omega) = \tau_p(\omega) = c$ , i.e. the group delay is the same as the phase delay.
- Group delay is also a measure of the deviation from phase linearity of a system, i.e. if the group delay varies wildly, then the system has highly nonlinear phase.
- See Matlab function grpdelay.

# Simple Filtering (1 of 2)

Problem: We have an input signal

$$x[n] = c_0 \cos(\omega_0 n + \phi_0) + c_1 \cos(\omega_1 n + \phi_1).$$

We want to design an LTI system  $\mathcal{H}$  that blocks the signal at  $\omega_0$  and passes the signal at  $\omega_1$ .

Approach: Assume a real-valued symmetric impulse response

$$h[n] = \{\alpha_0, \alpha_1, \alpha_0\}.$$

We want to find values for  $\alpha_0$  and  $\alpha_1$  so that  $|H(\omega_0)| = 0$  and  $|H(\omega_1)| = 1$ . Two equations and two unknowns.

# Simple Filtering (2 of 2)

To compute the values of  $\alpha_0$  and  $\alpha_1$  that achieve the desired goal, we first compute the frequency response

$$H(\omega) = \sum_{n=-\infty}^{\infty} h[n]e^{-j\omega n} = \alpha_0 + \alpha_1 e^{-j\omega} + \alpha_0 e^{-j2\omega} = (2\alpha_0 \cos(\omega) + \alpha_1)e^{-j\omega}$$

Note  $|H(\omega)| = |2\alpha_0 \cos(\omega) + \alpha_1|$ . Hence, we can achieve the desired goal of  $|H(\omega_0)| = 0$  and  $|H(\omega_1)| = 1$  if

 $2\alpha_0 \cos(\omega_0) + \alpha_1 = 0$  $2\alpha_0 \cos(\omega_1) + \alpha_1 = 1.$ 

These simultaneous equations are not difficult to solve for  $\alpha_0$ :

$$2(\cos(\omega_1) - \cos(\omega_0))\alpha_0 = 1 \qquad \Leftrightarrow \qquad \alpha_0 = \frac{1}{2(\cos(\omega_1) - \cos(\omega_0))}$$

Then plug this result back into one of the equations above to get  $\alpha_1$ .

### Conclusions

- 1. This concludes Chapter 4. You are responsible for all of the material in this chapter, even if it wasn't covered in lecture.
- 2. Please read Chapter 5 before the next lecture and have some questions prepared.
- 3. The next lecture is on Monday 30-Jan-2012 at 6pm.